Instruction

Technology and Instruction

The goal of teaching all students to become computer literate and acquire that collection of skills, knowledge, values, and relationships that allows them to function comfortably as a productive citizen in a computer-oriented society is established for the school system.

Achieving computer literacy in all students is expected to be accomplished over a number of years in a planned and systematic program.

Continuous evaluation of progress toward this goal is to be conducted by the Superintendent and school district staff.

The program of instruction in computer literacy requires attention to the following components:

- 1. Curriculum. Objectives for instruction will be designed to promote sequential learning awareness, theory, and application of computers.
- 2. Hardware. Specifications for selection will be designed to ensure durable, functional, and updated equipment.
- 3. Software. Programs for use in computers, whether commercial or locally developed, will be selected and shared, within constraints of copyright laws, in the school system to promote maximum learning.
- 4. Staff Development. Employees shall be offered training in awareness, theory, and computer applications.
- 5. Resources and Funding. A commitment of school system resources is required for the development of the computer literacy program, and the Superintendent shall budget district funds to this program as well as seeking other public and private funding for district technology.
- (cf. 6140 Curriculum)
- (cf. 6141 Curriculum Design/Development)
- (cf. 6161 Equipment/Books/Materials: Provision/Selection)
- (cf. 6161.1 Evaluation of Instructional Materials)
- (cf. 6161.2 Care of Instructional Materials)
- (cf. 6176 Career and Vocational Education)
- (cf. 6200 Adult Education)

Legal Reference:

Connecticut General Statutes

10-221 Boards of education to prescribe rules.

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